

The Illiterate

Basic Rules

Starting the game you want to have everything sorted into 4 piles.

1. Have all your AUTHORS in one pile!
2. Have all your PLOT point in another!
3. Have all your CHARACTERS in another!
4. And have all your TITLES in another!

After this sorting is done, have each of the players draw 3 TITLE cards. It's your main objective to find the other cards that goes with this story as you play.

EX: If you have Frankenstein you'll want to also get the AUTHOR card Mary Shelly, the CHARACTER card Victor Frankenstein, and the PLOT point about a scientist becoming obsessed with reanimating the dead.

How turns work:

- At the start of your turn you are allowed to draw up to 3 cards from any pile except the TITLES. If there are any cards in the discard area you may draw those as well. You can have up to 12 cards in your hand at a time.
- You may then either play matches or guess another player's TITLE. You may then play any matches you want. You can match as few as 2 cards and up to 4 for points, the more you match the more points you receive. After matching a TITLE draw a new one.
 - IF
 - YOU ATTEMPT A MATCH
 - You may then play any matches you want. You can match as few as 2 cards and up to 4 for points, the more you match the more points you receive. After matching a TITLE draw a new one
 - At this point you can also ask for help from other players. You can ask for them to guess one of the cards you need by you carefully describing what it is. You cannot mention the direct answer to the card you're having them guess. You and the person who guessed will receive points if this is done correctly. If they guess wrong you must shuffle in all card you have related to that TITLE and draw a new TITLE.

